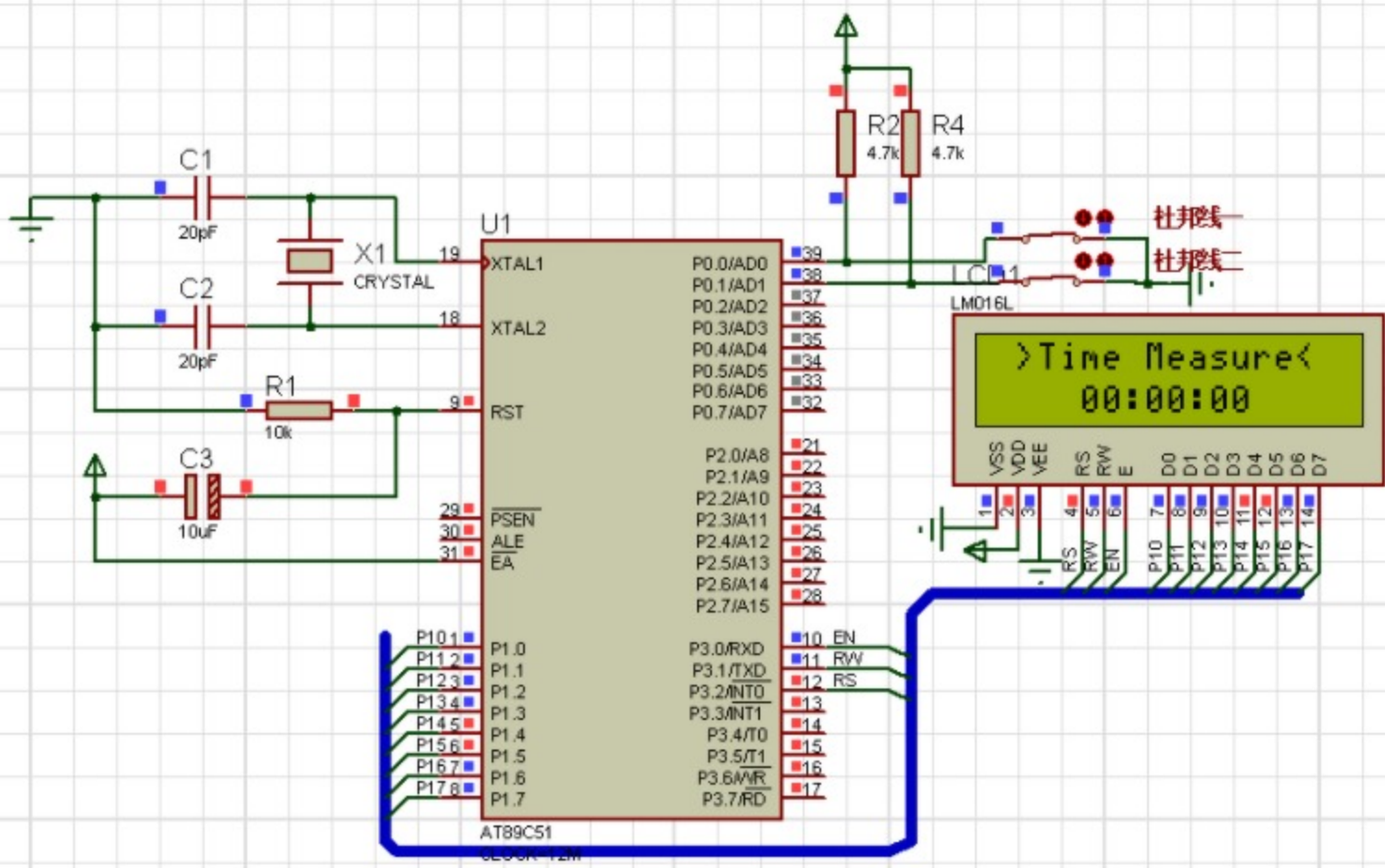




<https://blog.csdn.net/AuroraFaye>

```

1  #include "reg51.h"
2  #include "intrins.h"
3  #define uint    unsigned int        /* 宏定义 */
4  #define uchar   unsigned char      /* 宏定义 */
5
6  sbit    RS    = P3 ^ 2;            /* 液晶控制端口 */
7  sbit    RW    = P3 ^ 1;            /* 液晶控制端口 */
8  sbit    EN    = P3 ^ 0;            /* 液晶控制端口 */
9
10 sbit    Bullet_one  = P0 ^ 0;       /* 子弹打靶杜邦线1 */
11 sbit    Bullet_two  = P0 ^ 1;       /* 子弹打靶杜邦线2 */
12
13 uchar    shi, fen, miao;
14 uchar    count  = 0, num = 0;
15 uchar code table[] = ">Time Measure<";
16 bit      flag    = 0;                /* 计时开始标志位 */
17 bit      one     = 1;                /* 子弹判断标志位 */
18
19 void Read_Busy()                      /* 忙检测函数，判断bit7是0，允许执行；1禁止 */
20 {
21     unsigned char sta;                /* */
22     P1 = 0xff;
23     RS = 0;
24     RW = 1;
25     do

```