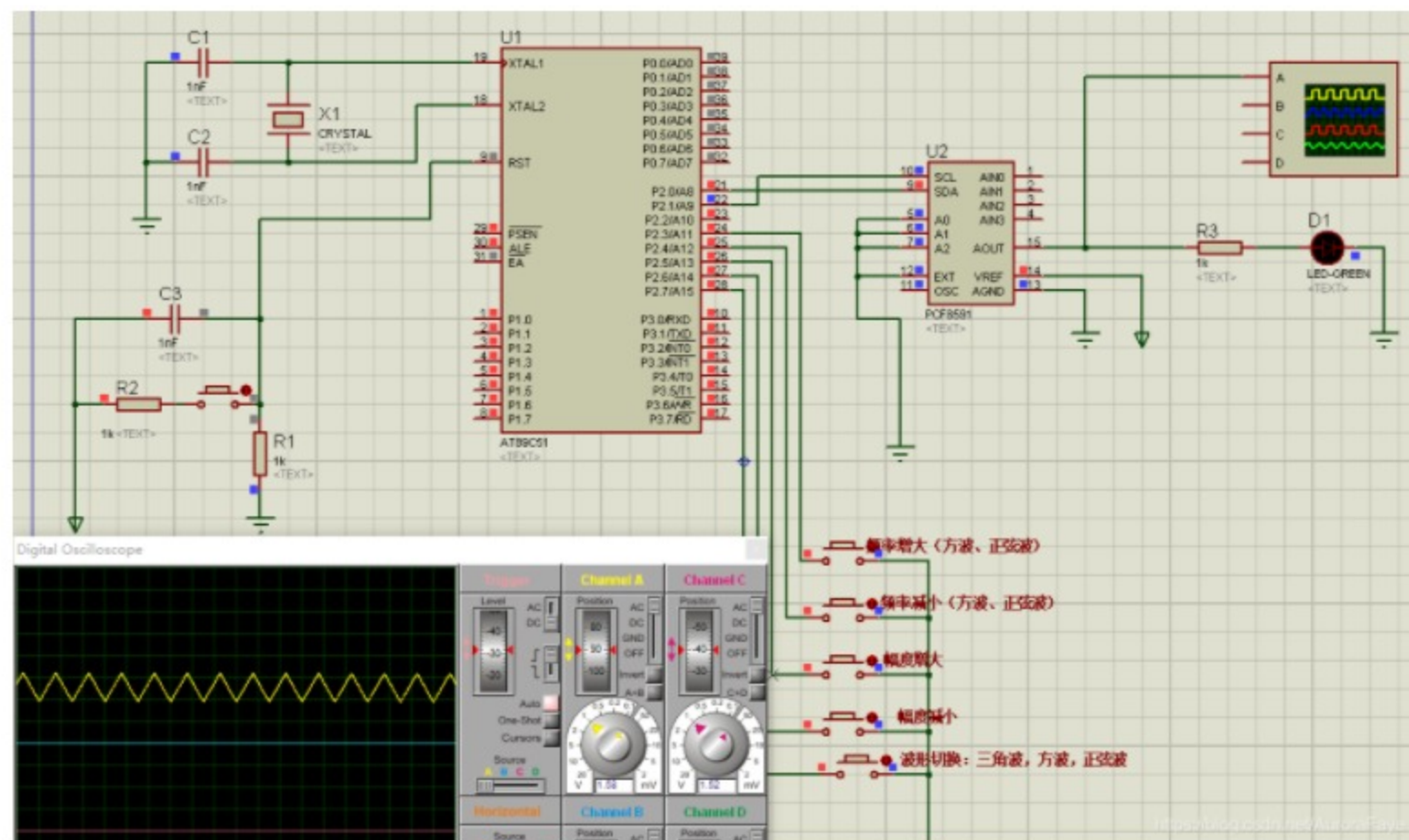


功能如图所示：



```

1  #include "wave.h"
2  #include "PCF8591.h"
3  #include "delay.h"
4
5
6  uchar time1;
7  uchar a,range=100;
8  void triangular(void) //三角波
9  {
10     write_add(0x40,a);
11     delay_1ms(time1);
12     a++;
13     if(a>range)
14     while(a>0)
15     {
16         a--;
17         write_add(0x40,a);
18         delay_1ms(time1);
19     }
20
21
22 }
23
24 void triangular1(void)//锯齿波
25 {
26     write_add(0x40,a);
27     delay_1ms(time1);
28     a++;

```

复制