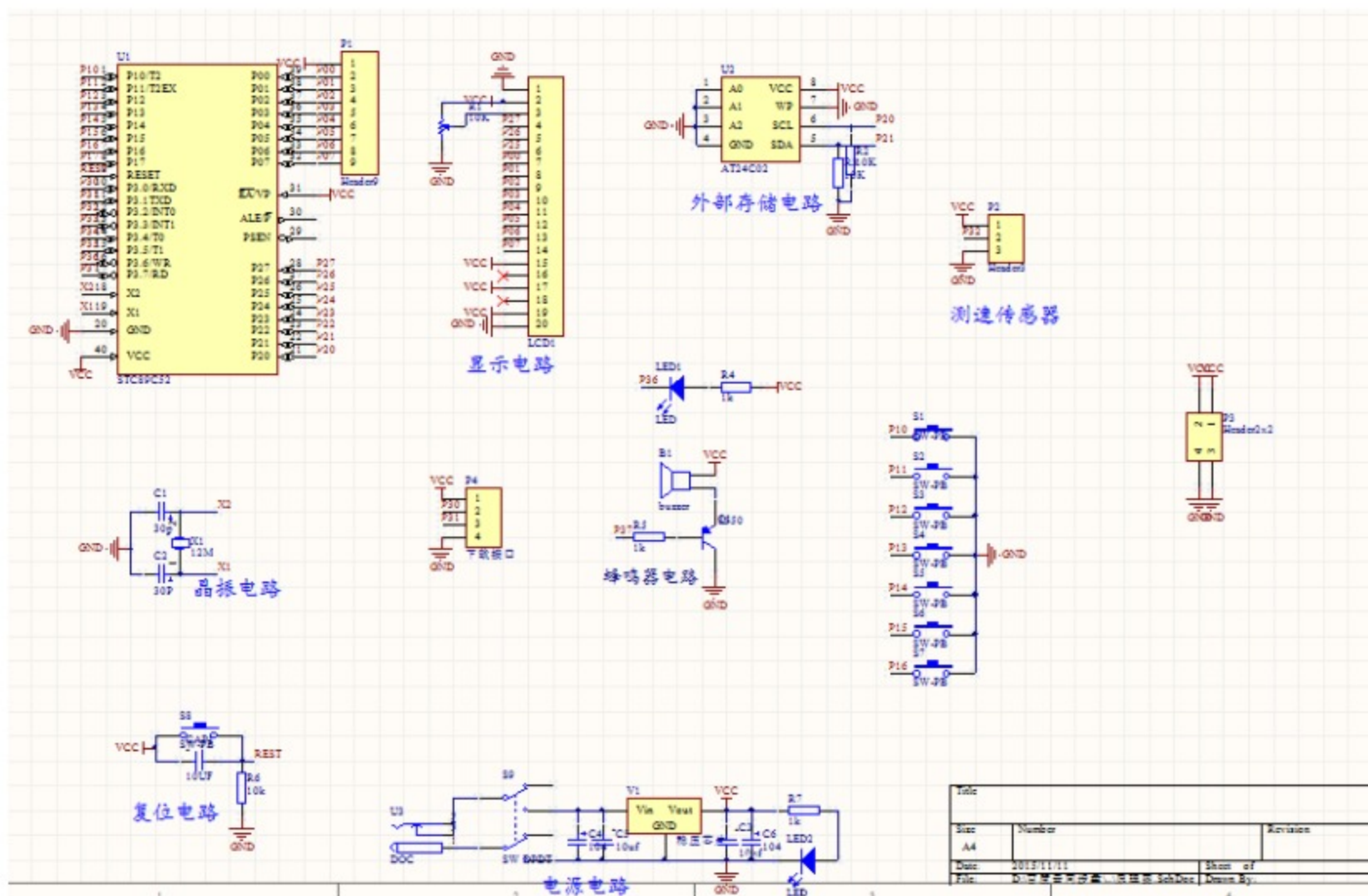
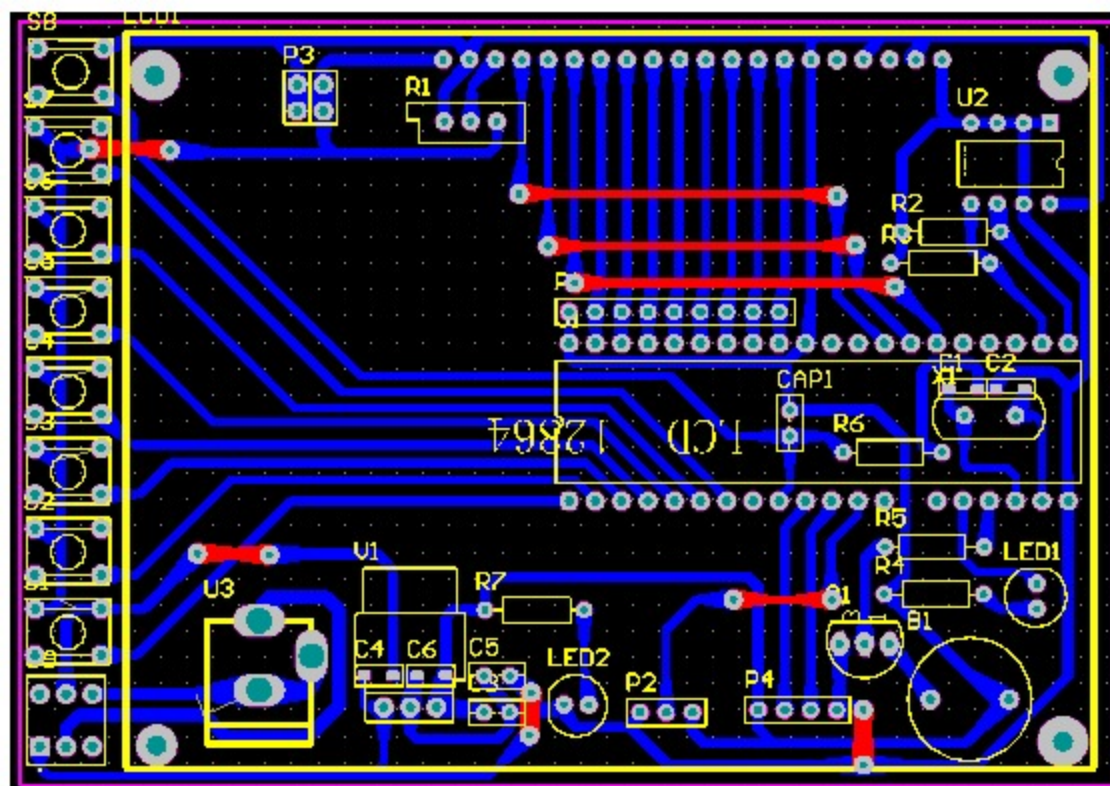




```

1  #include <reg52.h>
2  #include <intrins.h>
3  #include <string.h>
4  #include <math.h>
5  #define dataPort P0
6  #define uint unsigned int
7  #define uchar unsigned char
8
9  sbit rs = P2^7;
10 sbit rw = P2^6;
11 sbit en = P2^5;
12 sbit hr = P3^2;
13 sbit feng = P3^7;
14 sbit key1 = P1^0;
15 sbit key2 = P1^1;
16 sbit key3 = P1^2;
17 sbit key4 = P1^3;
18 sbit key5 = P1^4;
19 sbit key6 = P1^5;
20 sbit key7 = P1^6;
21
22 void keyscan(void);
23 //////////////////////////////////////////////////
24 //屏幕显示数组
25 //////////////////////////////////////////////////
26 uchar table[] = {"现时速度:0000M/S"};
27 uchar table1[] = {"剩余时间:00000 S"};
28 uchar table2[] = {"剩余里程:00000 M"};
29 uchar table3[] = {"最低速度:0000M/S"};
30
31 uint timeCount, hrCount, count;
32 uint dispNum = 0;
33 uint circleLength = 0; // 轮胎周长

```