

```

1  #include <reg52.h>
2
3  sbit guang = P0 ^ 2;
4  sbit shen = P2 ^ 0;
5
6  void delay( unsigned char a )
7  {
8      while ( --a )
9          ;
10 }
11
12
13 void main()
14 {
15     unsigned char i = 0;
16     unsigned char j = 0;
17     unsigned char k = 0;
18
19     while ( 1 )
20     {
21         //没有光的情况下
22         if ( guang == 0)
23         {
24             //判断有无声音

```

