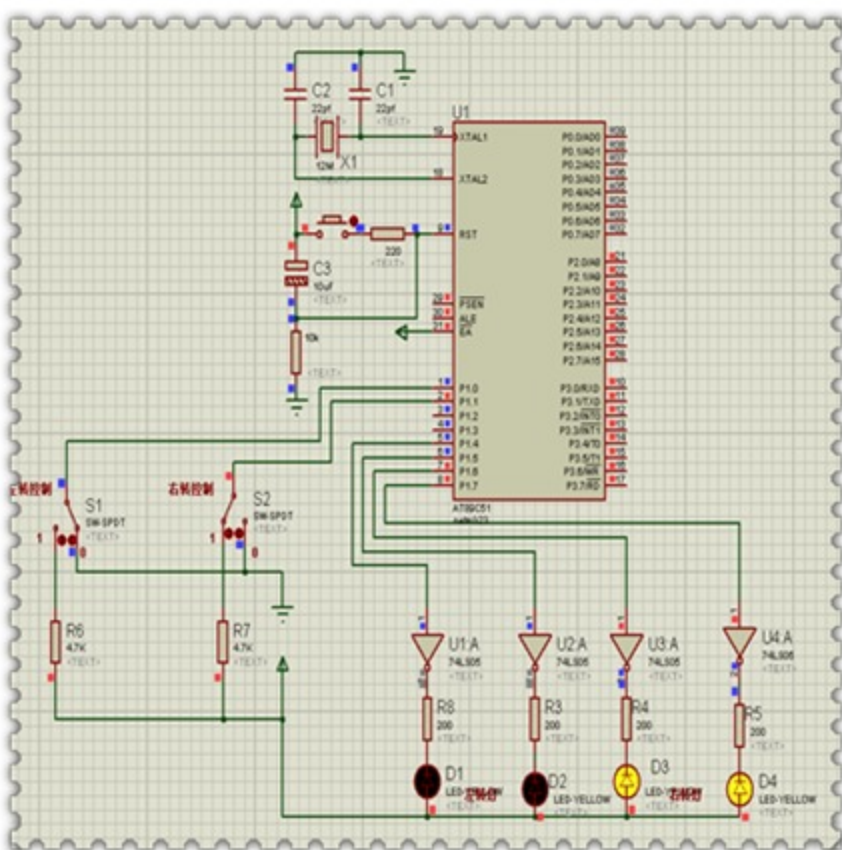


```

1  #include<reg52.h>
2  #define uchar unsigned char
3  #define uint unsigned int
4  sbit S1=P1^0;
5  sbit S2=P1^1;
6  sbit L1=P1^4;
7  sbit L2=P1^5;
8  sbit R1=P1^6;
9  sbit R2=P1^7;
10 void delay(uint x)
11 {
12     int t;
13     while(x--)
14         for(t=0;t<125;t++); //延时1ms
15 }
16 }
17 void main()
18 {
19     P1=0X03; //0000 0011
20     while(1)
21     {
22         {
23             if (S1==1&&S2==1)
24                 delay(10);
25             if (S1==1&&S2==1) //消抖
26                 {
27                     L1=1,L2=1,R1=1,R2=1; //双闪

```



程序文件



仿真电路



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注意事项



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