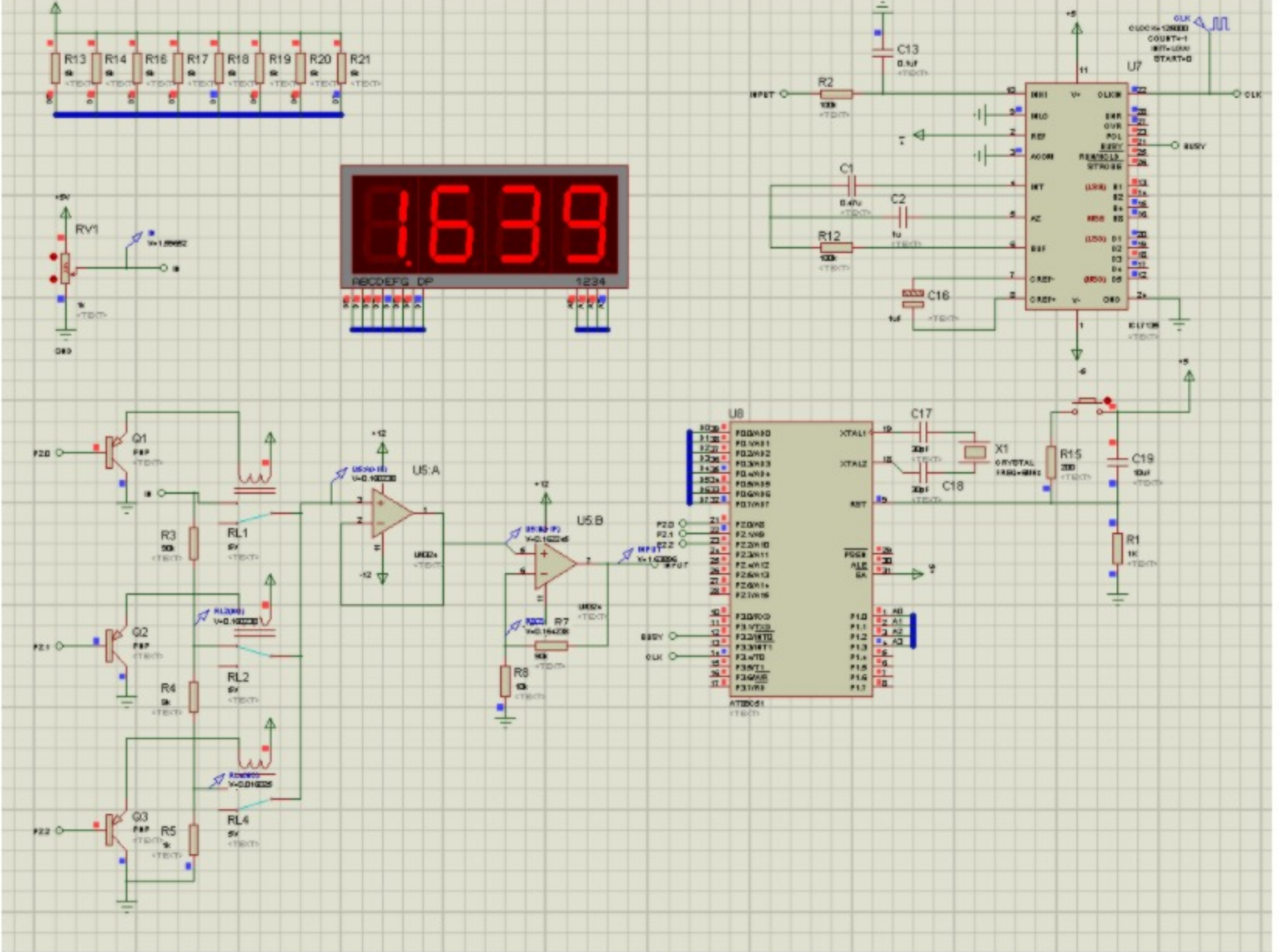




```
1 #include<reg51.h>
2 #include<intrins.h>
3 #define uchar unsigned char
4 #define uint unsigned int
5
6 uchar code tab[]={
7     0x3F,
8     0x06,
9     0x5B,
10    0x4F,
11    0x66,
12    0x6D,
13    0x7D,
14    0x07,
15    0x7F,
16    0x6F,    //字形码
17 };
18
19 uint V=0;
20 uchar flag=3;
21 sbit point=P0^7;
22 sbit s1=P2^0;
23 sbit s2=P2^1;
24 sbit s3=P2^2;
25
26 void delay(uint ms)
27 {
28     uchar i;
29     while(ms--)
30     for(i=0;i<123;i++);    //延时
31 }
```