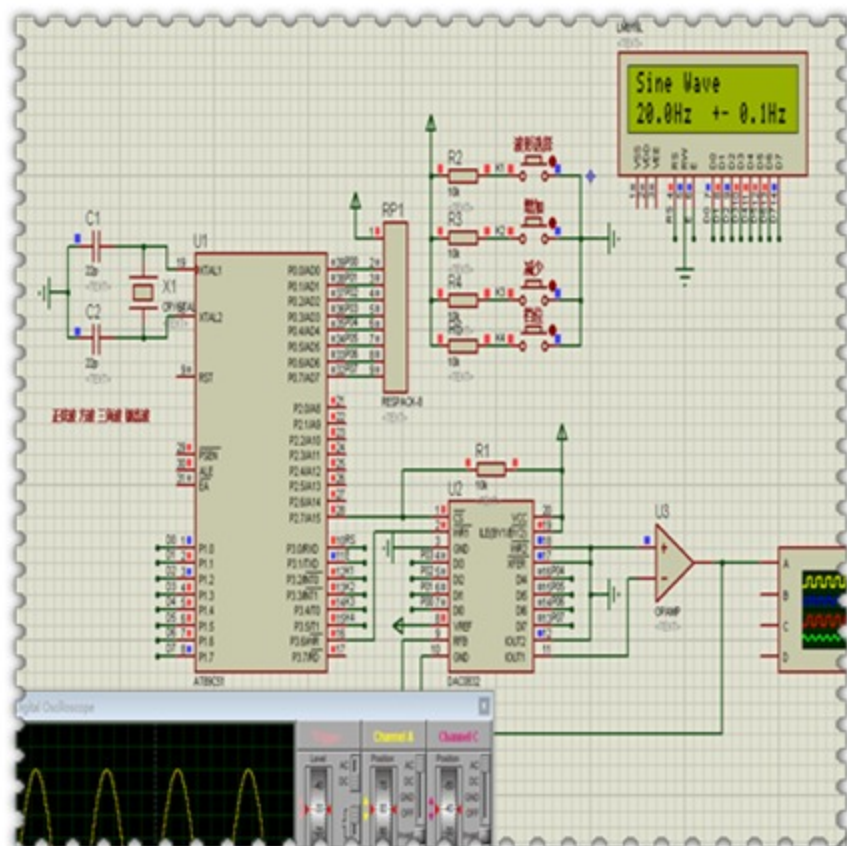




```

1  #include <reg51.h>
2  #include<absacc.h>
3  #define uchar unsigned char
4  #define uint unsigned int
5  #define dz XBYTE[0x7fff]//dac0832总线地址
6
7  //1602LCD相关
8  sbit RS = P3^0;    //定义端口
9  sbit EN = P3^1;
10 //按键定义
11 sbit key1 = P3^2;
12 sbit key2 = P3^3;
13 sbit key3 = P3^4;
14 sbit key4 = P3^5;
15 uchar mode = 0;//输出波形的模式
16 uchar LCDFlag;//LCD更新显示标志
17 uchar LCDbuf[16];//LCD显示缓存
18 uchar TIMER_H;//给计数器的值
19 uchar TIMER_L;
20 int Fre10X = 200;//当前频率的10的倍数    此时为20.0hz
21 uchar CurStal = 1;//步进档位1=0.1x 10=1x 100=10x
22 uchar code WaveInfo[3][15] = {"Sine Wave", //显示当前波形类型
23                                "Triangle Wave ",
24                                "Square Wave  "};
25 uchar i = 0;
26 //方波
27 uchar code Squaretab[64] = {0, 0,0,0,0,0,0,0,0,0,0,0,0,0,0,0, 0,0,0,0,0,0,0,0,0,0,
28 255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,
29 255,255,255,255,255,255,255,255
30 };
31 //sin波

```



程序



仿真



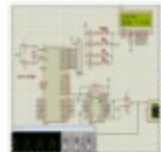
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