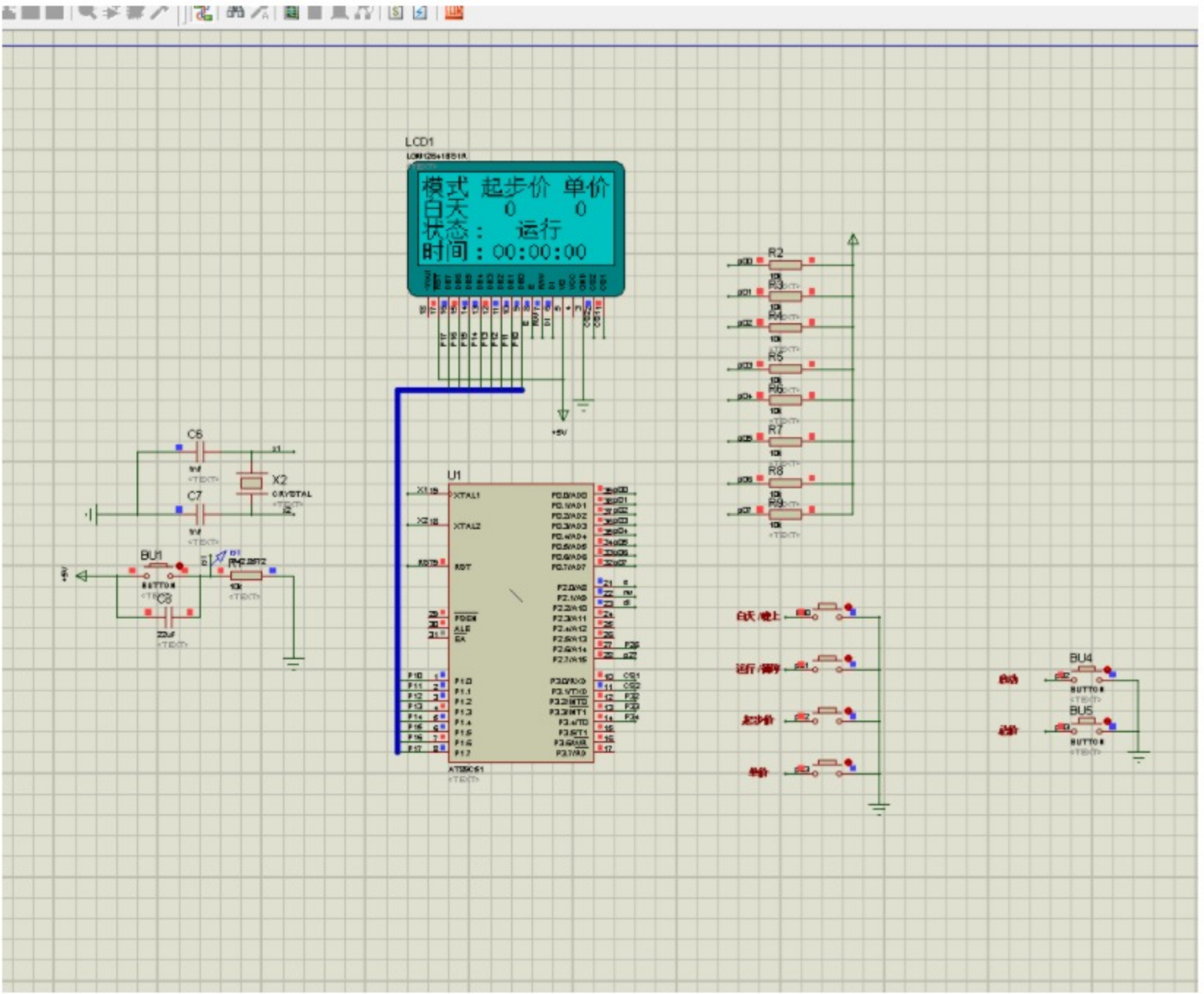




```
1  #include <reg51.h>
2  #include <LCD12864.H>
3  #include <key.h>
4  #include <timer.h>
5  #include <interrupt.h>
6  int i;
7  extern int flag_mode;
8  extern int flag_state;
9  extern int flag_base;
10 extern int flag_price;
11 extern int time;
12 extern int s_s;
13 extern int s_g;
14 extern int f_s;
15 extern int f_g;
16 extern int m_s;
17 extern int m_g;
18 extern int flag_run;
19 extern int flag_sum;
20 int sum=0;
21 void init_LCD()
22 {
23     InitLCD();    //初始化LCD12864
24     ClearScreen(0);
25     //第一行内容:
26     ShowChina(0,16*0+0,0+10);
27     ShowChina(0,16*1+0,1+10); //模式
28     ShowChina(0,16*2+8,2+10);
29     ShowChina(0,16*3+8,3+10);
30     ShowChina(0,16*4+8,4+10); //起步价
31     ShowChina(0,16*5+16,5+10);
32     ShowChina(0,16*6+16,6+10); //单价
```