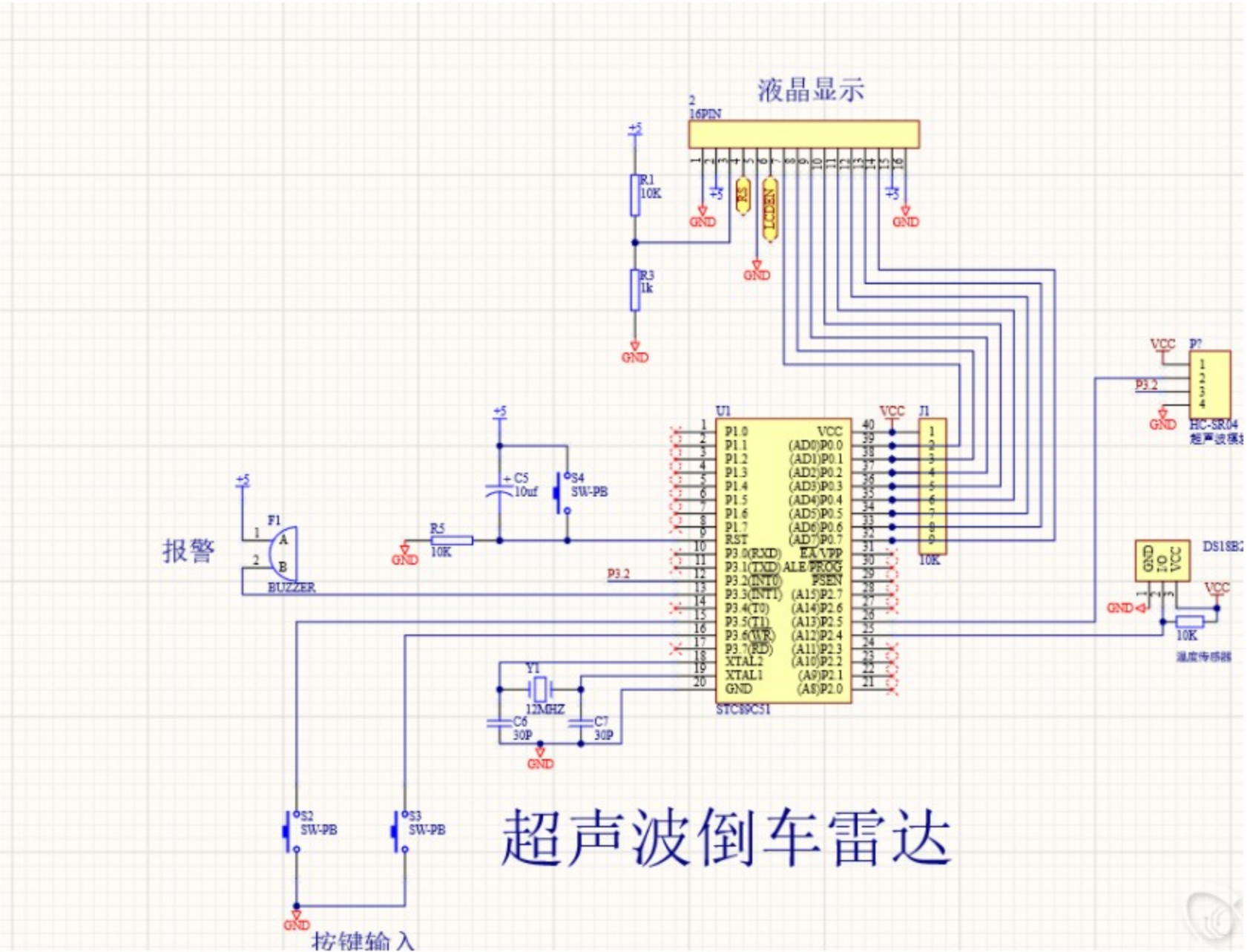
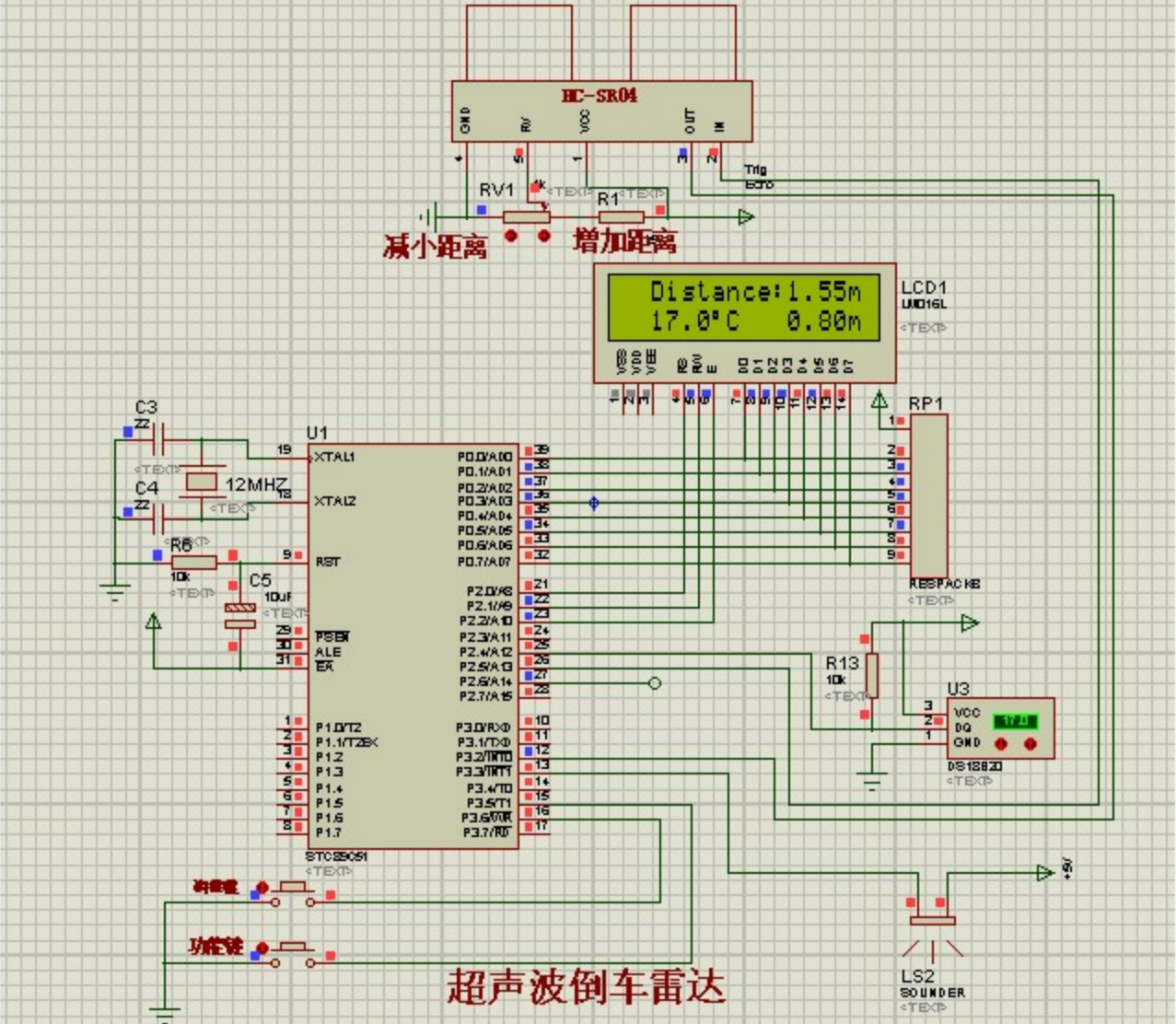




```
1 #include <REGX52.H>
2 #include <stdio.h>
3 #include "LCD.H"
4 #include "18B20.H"
5 #include "delay.h"
6
7 sbit k1=P3^5;
8 sbit k2=P3^6;
9 sbit csb=P2^5;
10 sbit csbint=P3^2;
11 sbit bg=P2^6;
12 sbit fmq=P3^3;
13
14 unsigned char aa[]={' ',' ','D','i','s','t','a','n','c','e',':'}; //Distance
15
16 unsigned char bb[11]={' ',' ',' ',' ',' ',' ',' ',' ',' ',' ',' '};
17 unsigned char cc[]={'A','.',',','A','A','m'};
18 unsigned char zf,a1,a2,a3,xs,e,n,m,z; //zf 温度正负标志位; a1,a2,a3, 按键设定程序中定值的米、分米、厘米临时存储变量
19 //xs, e 用于按键程序中设定位闪动显示的变量; flag,未用, n,是背光控制标志位变量;
20 unsigned int dz,k,s,j,bgz,k;
21 int temp;
22 float temperature,csbc,wdz;
23 bit wh;
```