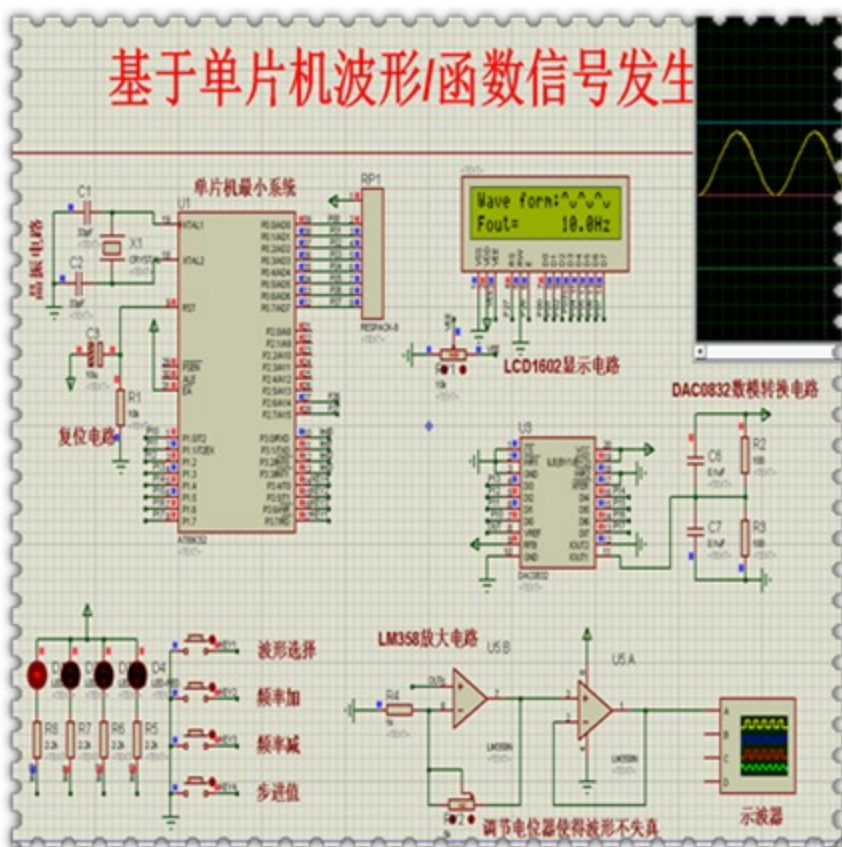


基于单片机波形/函数信号发生



```

1  #include<reg52.h>           //包含头文件
2  #include<intrins.h>
3  #define uchar unsigned char //宏定义
4  #define uint unsigned int
5
6  sbit s1=P3^5;               //定义按键的接口
7  sbit s2=P3^6;
8  sbit s3=P3^7;
9  sbit s4=P3^4;
10
11 sbit led0=P3^0;
12 sbit led1=P3^1;
13 sbit led2=P3^2;
14 sbit led3=P3^3;
15
16 sbit lcdrs=P2^7;             //液晶控制位
17 sbit lcden=P2^6;
18
19 char num,boxing,u;           //定义全局变量
20 int pinlv=100,bujin=1,bujin1=1;
21 uchar code table[]="0123456789"; //定义显示的数组
22 uchar code table1[]="Fout=   Wave form:";
23 unsigned long int m;
    
```



PROTUES仿真



程序 DAC0832



开发资料



软件教程



注意事项



仿真.png



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