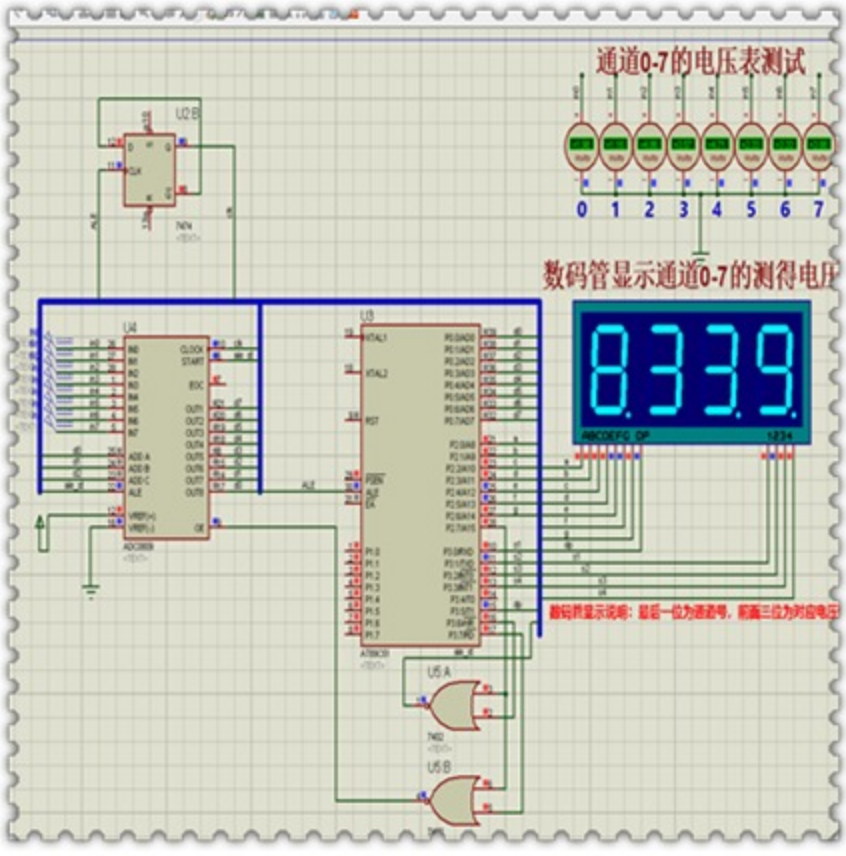


```c
#include "led.c"
#define addo (5.0/255.0)
#define zero 0.005   //用于校准AD的误差
void main()
{
  uint cnt=0;
  while(1)
   {
     switch(cnt++)
      {
        case 0:   decodenum(ad_action(0)*addo+zero,0);break;
        case 70:  decodenum(ad_action(1)*addo+zero,1);break;
        case 140: decodenum(ad_action(2)*addo+zero,2);break;
        case 210: decodenum(ad_action(3)*addo+zero,3);break;
```

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