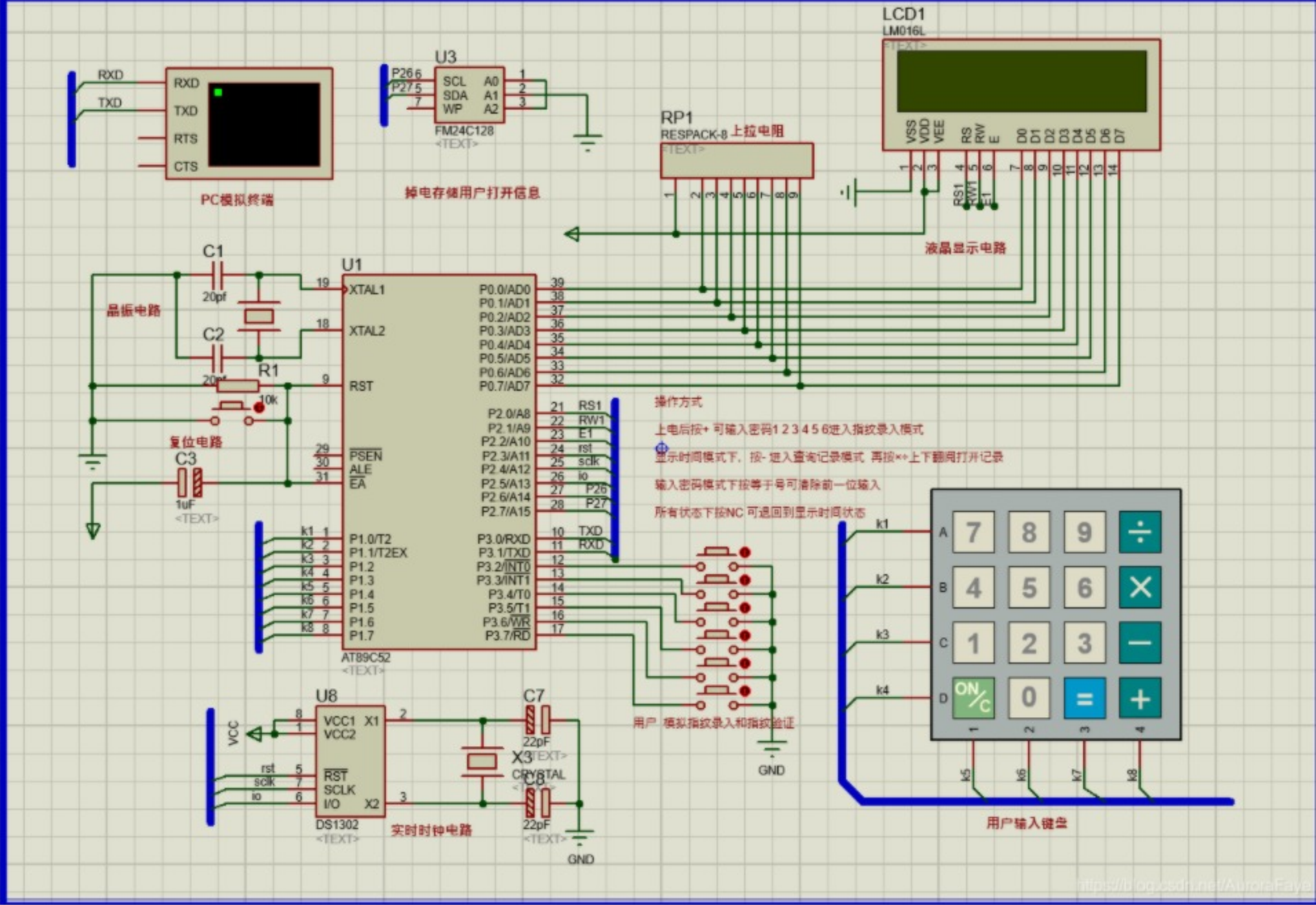




```
1 #include <reg52.h>
2 #include "1602.h"
3 #include <stdio.h>
4 #include "KEY4X4.h"
5 #include "eeprom2.h"
6 static bit flag; /* 定义刷新标志 */
7 volatile uchar Key_Value = 0xff;
8 uint count; /* 定义计数标志 */
9 uchar input_state = 0; /* 输入状态 0显示时间 1输入密码 2指纹录入 */
10
11 extern void DS1302Init();
12
13
14 extern void read_time( uchar curr_time[] );
15
16
17 extern void set_time( uchar *pSecDa );
18
19
20 /*typedef struct Timer{
21  * uchar year;
22  * uchar month;
23  * uchar day;
24  * uchar hour;
25  * uchar min;
26  * }Timer;
27  * Timer Timer_now;*/
28 uchar getTimebuf[7]; /* 存放时间数据 */
29 uchar position_input = 0;
30 uchar key_buf[6];
31 uchar password[6];
32
33 uchar mode;
34 char shwobuf[15] = "";
35
36 #define CHK_PASSWORD (password[0] == key_buf[0]) && (password[1] == key_buf[1]) && (password[2] == key_buf[2]) && (password[3] == key_buf[3]) && (password[4] == key_buf[4]) && (password[5] == key_buf[5])
37
38 void Timer0Init() /* 定时计数器初始化 */
39 {
40     TMOD = 0x01;
41     TH0 = 0xf8; /* 2ms 定时 */
42     TL0 = 0x30;
43     ET0 = 1;
44     TR0 = 1;
45     EA = 1;
46     flag = 1; /* 定时1秒标志 */
47 }
```